

116TH CONGRESS
2D SESSION

H. R. 6594

To provide that businesses with legal gaming revenue are eligible for certain assistance relating to COVID–19, and for other purposes.

IN THE HOUSE OF REPRESENTATIVES

APRIL 21, 2020

Ms. TITUS (for herself, Mr. HORSFORD, Mr. AMODEI, Mr. GOSAR, Mr. THOMPSON of Mississippi, and Mrs. LEE of Nevada) introduced the following bill; which was referred to the Committee on Small Business

A BILL

To provide that businesses with legal gaming revenue are eligible for certain assistance relating to COVID–19, and for other purposes.

1 *Be it enacted by the Senate and House of Representa-*
2 *tives of the United States of America in Congress assembled,*

3 **SECTION 1. SHORT TITLE.**

4 This Act may be cited as the “Equal Access to
5 COVID-19 Relief Act”.

1 **SEC. 2. ELIGIBILITY OF BUSINESSES WITH LEGAL GAMING**
2 **REVENUE FOR ASSISTANCE RELATING TO**
3 **COVID-19.**

4 Notwithstanding section 120.110 of title 13, Code of
5 Federal Regulations, or any other provision of law or regu-
6 lation, the receipt of legal gaming revenue shall not pre-
7 vent any person from being eligible for any program, loan,
8 grant, or any benefit made available by the Coronavirus
9 Aid, Relief, and Economic Security Act (Public Law 116-
10 136), the Families First Coronavirus Response Act (Pub-
11 lic Law 116-127), or the Coronavirus Preparedness and
12 Response Supplemental Appropriations Act, 2020 (Public
13 Law 116-123).

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