

eager to nail enough evidence to make their case stick. So they skipped over the backlogged Washington State Patrol crime lab and shipped some of the evidence to a private laboratory, paying a premium for quicker results. * * * [A] chronic backlog at the State Patrol's seven crime labs, which analyze criminal evidence from police throughout Washington state, has grown so acute that Spokane investigators have feared their manhunt would be stalled.

Suspects have been held in jail for months before trial, waiting for forensic evidence to be completed. Thus potentially innocent persons stay in jail, potentially guilty persons stay out of jail, and victims get no closure while waiting on laboratory reports to be completed.

A newspaper in Alabama, the Decatur Daily, said:

[The] backlog of cases is so bad that final autopsy results and other forensic testing sometimes take up to a year to complete.

Now they are saying it takes even longer than that in Alabama.

It's a frustrating wait for police, prosecutors, defense attorneys, judges and even suspects. It means delayed justice for families of crime victims.

Another article:

To solve the slaying of Jon Benet Ramsey, Boulder police must rely to a great extent on the results of forensic tests being conducted in crime laboratories. [T]he looming problem for police and prosecutors, according to forensic experts, is whether the evidence is in good condition. Or whether lax procedures * * * resulted in key evidence being hopelessly contaminated.

We need to improve our ability to deal with these issues. This legislation would provide \$768 million over 6 years directly to our 50 State crime labs to allow them to improve what they are doing.

At the press conference today, we were joined by a nonpolitician and a nonlaw enforcement officer, but perhaps without doubt the person in this country and in the world who has done more than any other to explain what goes on in forensic labs. We had Patricia Cornwell, a best-selling author of so many forensic laboratory cases—a best selling author, perhaps the best selling author in America. She worked for a number of years in a laboratory, actually measuring and describing, as they wrote down the description of the knife cuts and bullet wounds in bodies. She worked in data processing.

She has traveled around this country, and she has visited laboratories all over the country. She said at our press conference they are in a deplorable state. She said the backlog around the country is unprecedented. She lives in Richmond, VA. She personally has put \$1.5 million of her own money, matched by the State of Virginia, Governor Gilmore, to create a laboratory in Virginia that meets the standard she believes is required. It is a remarkable thing that she would do that, be that deeply involved.

She is involved and chairman of the board of the foundation that helped create that. She told us how police, de-

fense attorneys, prosecutors, are asking for DNA evidence on cigarettes, on hat bands. They want hair DNA done, hundreds and hundreds of new uses, a Kleenex, perhaps, take the DNA off of that, in addition to the normal objects from which you might expect DNA to be taken. Her view was—and she is quite passionate about this; she has put her own money in it; she understands it deeply—that nothing more could be done to help improve justice in America than to help our laboratories around the country.

We have people on death row who are being charged with capital crimes. We have people who have been charged with rape who are out awaiting trial because they haven't gotten the DNA tests back on semen specimens or blood specimens, and they may well be committing other rapes and other robberies while they are out, if they are guilty. Also, there is evidence to prove they are not guilty if that is the case.

I believe we had a good day today. I believe this Senate and this Congress will listen to the facts about the need for improvement of our forensic laboratories which will respond to the crush of cases that are piling up all over the country and will recognize the leadership that our magnificent and wonderful colleague, Paul Coverdell, gave to this effort and will be proud to vote for the bill named for him, the Paul Coverdell National Forensic Sciences Improvement Act of 2000, and that we can, on a bipartisan basis, move this bill and strike a major blow for justice in America.

I talked with the Attorney General of the United States, Janet Reno, yesterday. She told me this was very consistent with her views. She supports our efforts to improve forensic science capabilities, and she said it is consistent with the Department of Justice's approach to helping State and local law enforcement. I believe the Department of Justice will be supporting this legislation, and we intend to work with everybody who is interested to improve it. At this point, the legislation speaks for itself. It is receiving broad bipartisan support, and I believe we can move it on to passage this year. Nothing we could do would help fight crime more and produce a better quality of justice in our courts over America than passage of this bill.

Mr. President, I ask unanimous consent that Senators HARKIN, MCCONNELL, BUNNING, and GRAMS be added as original cosponsors of S. 3045, which I introduced earlier today.

The PRESIDING OFFICER. Without objection, it is so ordered.

Mr. SESSIONS. I also want to express my appreciation for legal counsel on the Judiciary Committee, Sean Costello, who is with me today, and my chief counsel, Ed Haden, for their support and the extraordinary work they have done in helping to prepare this bill for filing.

SELLING VIOLENT VIDEO GAMES TO CHILDREN

Mr. SESSIONS. Mr. President, I see my colleague from Kansas, Senator BROWNBACK, is here. I had the pleasure recently to be at a press conference with him, which he arranged. He had written a letter to a number of businesses, which I joined. Senator TIM HUTCHINSON and JOE LIEBERMAN also signed that letter. We asked them to consider whether or not they ought to continue to sell video games rated "M," for mature audiences, to young people without some control. In fact, Sears and Montgomery Ward said they would not sell them anymore. They didn't want them in their stores. Wasn't that a good response? Kmart and Wal-Mart said they are not going to sell to minors without an adult or parent present. We believe that was a good corporate response.

I appreciate the leadership of the Senator from Kansas and his hearing, subsequent to that press conference, with a lot of the manufacturers of this product. I understand, from what I have seen, he was particularly skillful in raising the issues and holding these producers of this product to account and challenging businesses and corporate leadership to be more responsible because we now have a conclusive statement from the American Medical Association and half a dozen other groups that this kind of violent entertainment and video games have the capability of harming young people and leading them on to violence. That is bad for them and our country.

I thank the Senator from Kansas.

The PRESIDING OFFICER. The Senator from Kansas is recognized.

MARKETING VIOLENT ENTERTAINMENT PRODUCTS TO CHILDREN

Mr. BROWNBACK. Mr. President, I thank my colleague from Alabama, Senator SESSIONS, for his role in this matter. As a former attorney general, he brought up some excellent points about what these do when you put a child and a video game in a first person shooter role and you reward them for mass killings. You give them points. Particularly at the end, some of these games give a reward which is a particularly grisly killing scene. He pointed out that when you train children in this type of situation, this is harmful to them psychologically, and it is something to which we should be limiting their access.

He also brought a lot of personal insight from his background as an attorney general, and that was really helpful. I hope we are going to be able to draw more attention to parents in the country about these products because it has a harmful effect.

Some of our military actually buy the same products and train our military personnel on the video games. They use it as a simulator. They do it as a way of trying to get people to